Configurations of experience

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Abstract

Architects have a problem with vagueness because we describe the way spaces "work" in terms of qualities-of-place and categories-of-place, which are ill defined and applied intuitively. Conversely, space syntax has not become part of the architects' way of thinking in spite of a scientific approach.

In this paper, eight qualities-of-place are defined in terms of space syntax methods, and used to make rigorous distinctions between architectural ideas in terms of the opportunities for interaction offered to people using the space.

Some speculation is made into the possibilities for a method that could be used early in the design process, and into implications for directing space syntax research.

Keywords

Interaction, qualities-of-place, places, paths, views, privateness, genotype tom@chasseylast.co.uk 27.1